

Deciding on a Course of Action
 (Getting People to Do What You Want)
 (How to Interact With Other People)
 (Guidelines for Social Interaction)

PERSUASION	FORCE
<ul style="list-style-type: none"> • CONVINCING • CHOICE • VOLUNTARY • CONSENT • OFFER REWARDS (+) • NONCOERCIVE PUNISHMENTS (-) (Withholding X; Verbal) • OTHER PERSON CAN WALK AWAY. NO HARM TO HIS PERSON/BODY/PROPERTY • PEACEFUL 	<ul style="list-style-type: none"> • COERCION (DIRECT/INDIRECT) • NO CHOICE • INVOLUNTARY • WITHOUT CONSENT • COERCIVE PUNISHMENTS (-) • THREAT OR USE OF FORCE AGAINST OTHER PERSON (OR PROPERTY). PHYSICALLY RESTRAINED, HURT, DAMAGED, KILLED • VIOLENT

CONTEXT/BOUNDARY
 YOUR BODY/YOUR PROPERTY

Noncoercive

Coercive

WRONG (Immoral Actions)	RIGHT (Moral Actions)
Destructive to One's Life	Constructive for One's Life

SELF (INDIVIDUAL)	GOV'T	(1) CRIMINALS (Indiv./Groups)	(2) GOV'T.
Right/Proper/Moral PRESERVES RIGHTS		Wrong/Improper/Immoral VIOLATES RIGHTS	
Used Against Attackers: Criminals; Invaders (War)		(1) Robbery, Theft, Assault, Murder, Fraud, Rape (2) Taxes, Regulation, Most Laws	
Preserving One's Values		Stealing Others' Values	